

# **MSP 430 Tutorial**

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# TI MSP 430

- Ultra-low-power!
- Widely used in low-power research
  - Power harvesting
  - Ultra-low-power sensor networks
- More complicated than AVR (Atmega)
- Not used much in industry (yet...)
- Very low cost evaluation/dev kits

# MSP430 Eval/Dev Kits



MSP430 LaunchPad

**\$4.30**



eZ430



eZ430-Chronos

# MSP430 Launch Pad Dev. Kit

- Very low cost!
- Simple MSP430
- USB programmer / debugger
- 1 PB-switch
- 2 LEDs (red and green)
- All I/O pins exposed
- **Only \$4.30!**



# eZ430 Dev. Kit

- USB thumb-drive form-factor
- Simple MSP430
- USB programmer / debugger
- Removable target board
- All I/O pins exposed
- RF versions available  
(e.g. eZ430-RF2500)



# eZ430-Chronos Dev. Kit

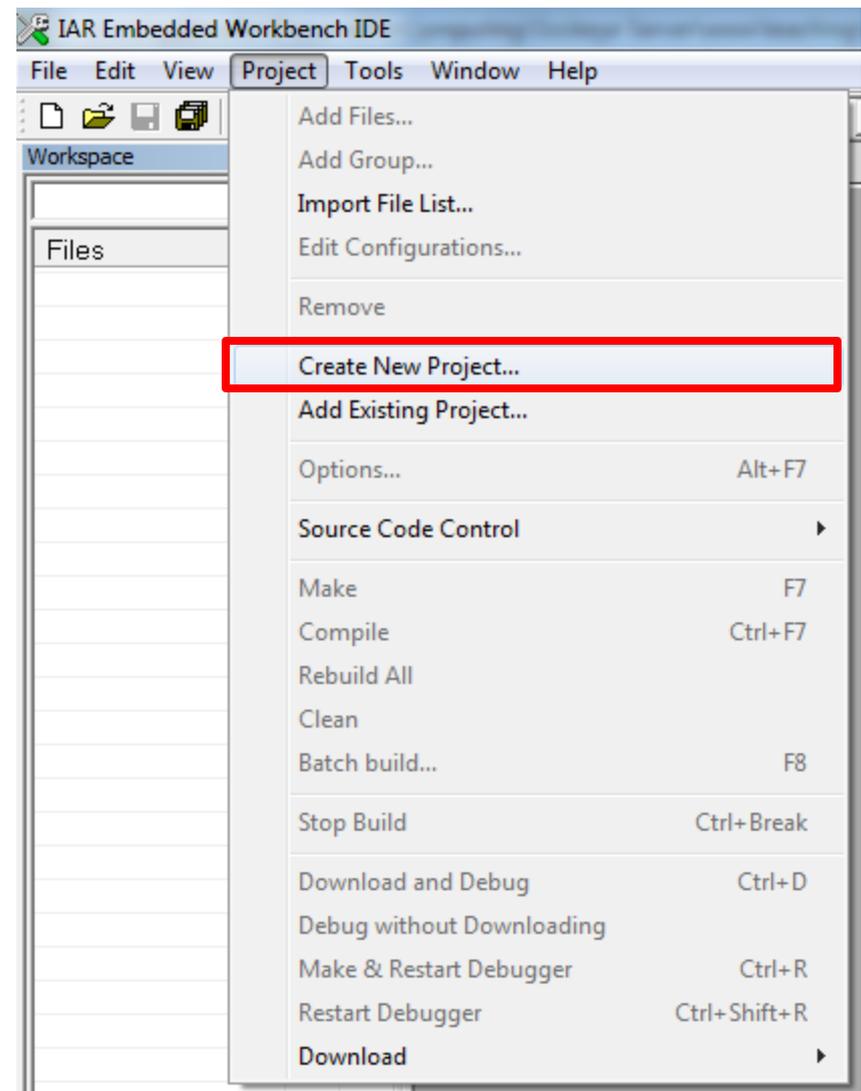
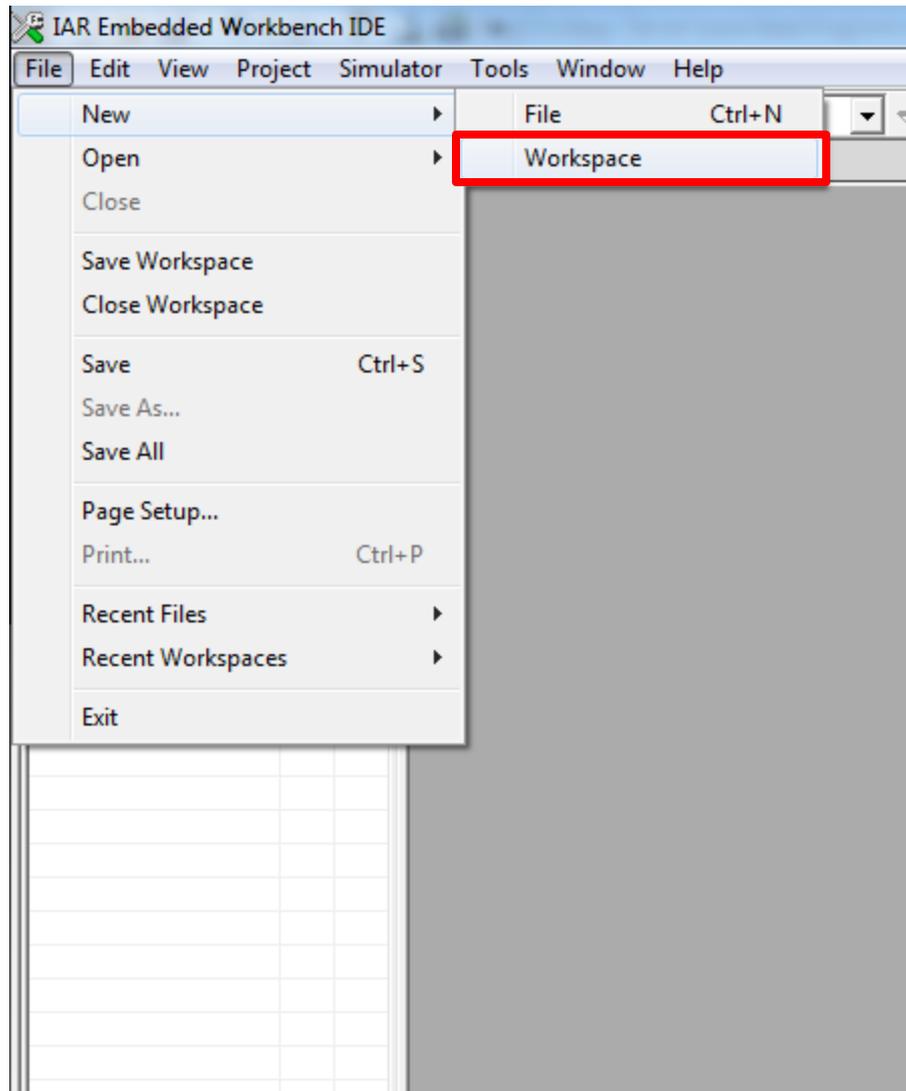
- Watch form-factor!
- Wireless programmer!
- USB programmer / debugger
- 3-axis accelerometer
- Barometric pressure sensor
- Temperature sensor
- Battery/Voltage sensor
- BlueRobin protocol (heart-rate)



# Software Environment (IDE)

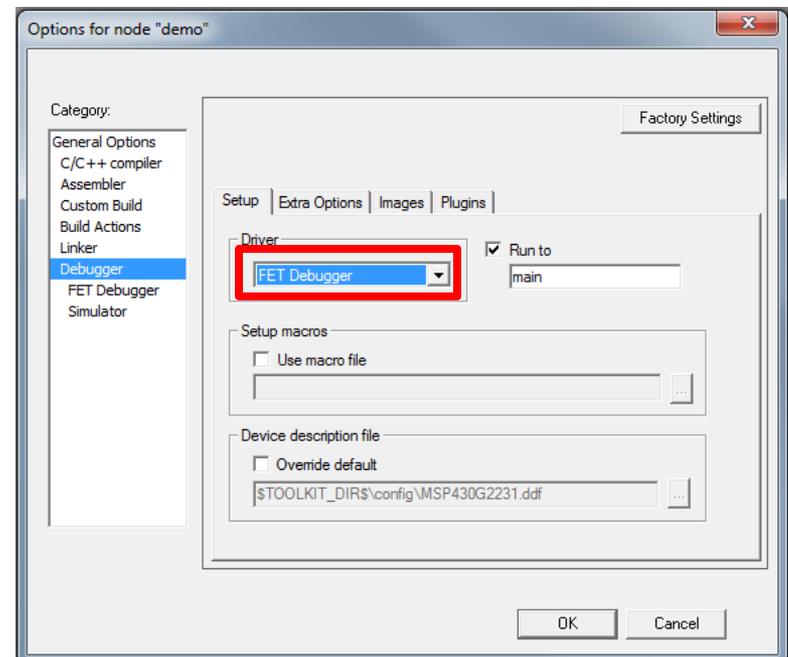
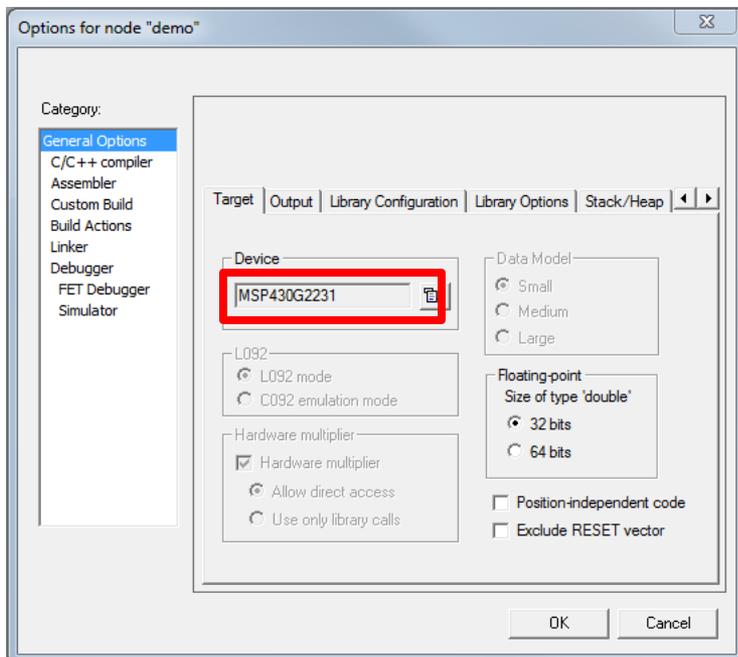
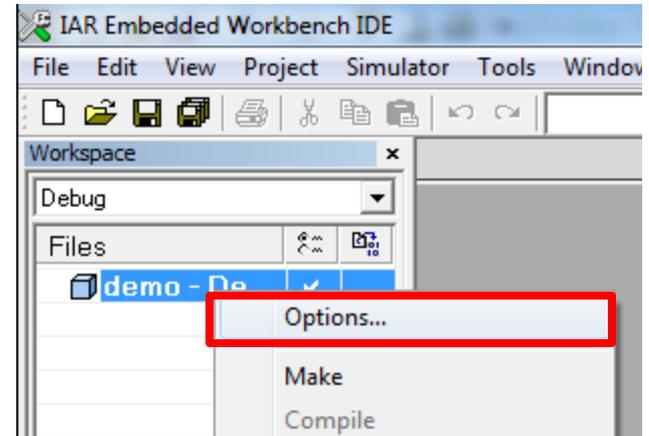
- IAR Embedded Workbench (IAR)
  - C/C++ compiler
  - simulator and debugger
  - Free version with 4 KB code size limit
  - easy to use and understand
- Code Composer Studio (CCS)
  - Eclipse
  - Free version with 16 KB code size limit
  - recommended for larger (RF) projects
  - complicated and buggy!

# Create IAR Workspace and Project



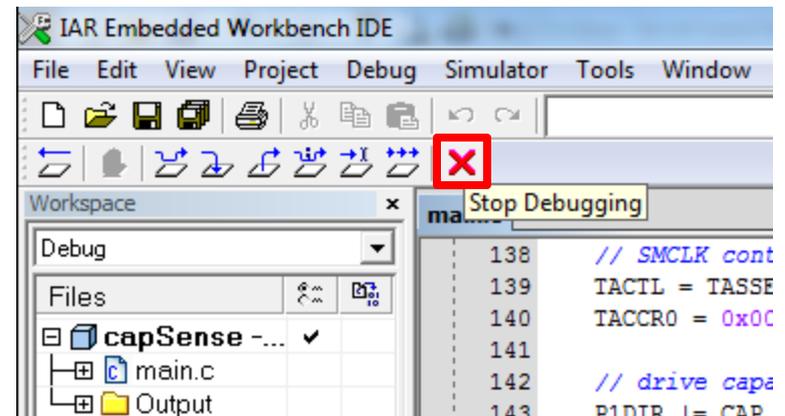
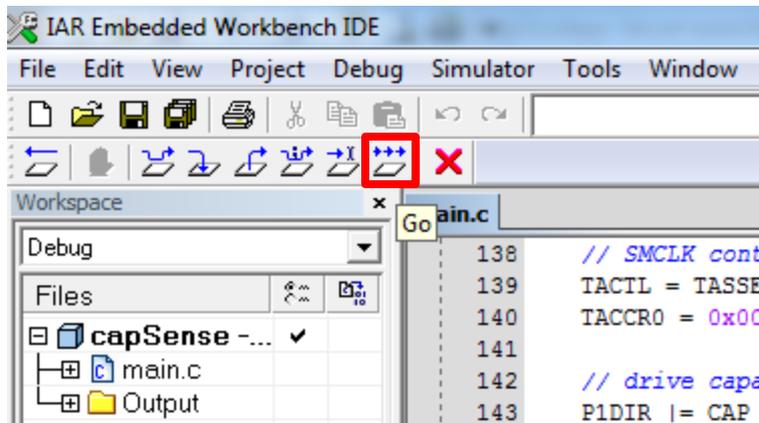
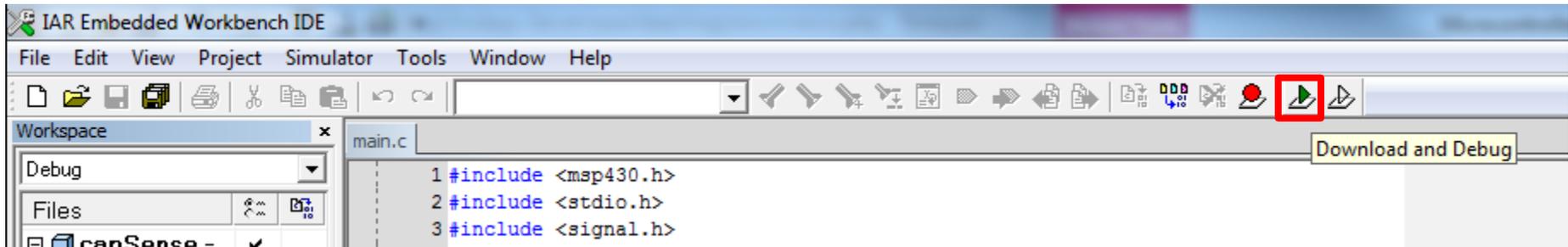
# Set Project Options

- Device: MSP430G2231
- Debugger Driver: FET Debugger



# Program and Run the Code

- Download and Run code on MSP 430



# MSP 430 Code (Hello World)

Contains all definitions for specific device

```
#include "msp430.h" /* include MSP430 definitions */

/* **** definitions **** */
#define LED_TOGGLE_CNT 0x7FFF /* loop cycles between LED toggles */

/* pinout */
#define LED1 BIT0 /* LED1 is on P1.0 */

/** mainloop */
void main(void) {

    unsigned int cnt; /* counter variable */

    /* initialize system */
    WDCTL = WDTPW | WDTHOLD; /* disable WDT */

    /* configure LED1 as a digital output */
    P1REN &= ~LED1; /* disable pull-up/down */
    P1DIR |= LED1; /* configure as output */

    /* run mainloop */
    cnt = 0;
    while (1) { /* mainloop should never return */
        if (cnt++ == LED_TOGGLE_CNT) {
            cnt = 0;
            P1OUT ^= LED1; /* toggle LED1 */
        }
    }
}
```

# MSP 430 Code (Hello World)

```
#include "msp430.h"      Constants      /* include MSP430 definitions */

/* **** definitions **** */
#define LED_TOGGLE_CNT  0x7FFF          /* loop cycles between LED toggles */

/* pinout */
#define LED1             BIT0           /* LED1 is on P1.0 */

/** mainloop */
void main(void) {

    unsigned int cnt;                  /* counter variable */

    /* initialize system */
    WDCTL = WDTPW | WDTN;              /* disable WDT */

    /* configure LED1 as a digital output */
    P1REN &= ~LED1;                    /* disable pull-up/down */
    P1DIR |= LED1;                      /* configure as output */

    /* run mainloop */
    cnt = 0;
    while (1) {                          /* mainloop should never return */
        if (cnt++ == LED_TOGGLE_CNT) {
            cnt = 0;
            P1OUT ^= LED1;              /* toggle LED1 */
        }
    }
}
```

# MSP 430 Code (Hello World)

```
#include "msp430.h"                /* include MSP430 definitions */

/* **** definitions **** */
#define LED_TOGGLE_CNT  0x7FFF      /* loop cycles between LED toggles */

/* pinout */
#define LED1            BIT0        /* LED1 is on P1.0 */

/** mainloop */
void main(void) {

    unsigned int cnt; Initialization /* counter variable */

    /* initialize system */
    WDICTL = WDTPW | WDTX0;         /* disable WDT */

    /* configure LED1 as a digital output */
    P1REN &= ~LED1;                 /* disable pull-up/down */
    P1DIR |= LED1;                  /* configure as output */

    /* run mainloop */
    cnt = 0;

    while (1) {                     /* mainloop should never return */
        if (cnt++ == LED_TOGGLE_CNT) {
            cnt = 0;
            P1OUT ^= LED1;          /* toggle LED1 */
        }
    }
}
```

# MSP 430 Code (Hello World)

```
#include "msp430.h"                /* include MSP430 definitions */

/* **** definitions **** */
#define LED_TOGGLE_CNT  0x7FFF    /* loop cycles between LED toggles */

/* pinout */
#define LED1             BIT0     /* LED1 is on P1.0 */

/** mainloop */
void main(void) {

    unsigned int cnt;             /* counter variable */

    /* initialize system */
    WDCTL = WDTPW | WDTNLD;      /* disable WDT */

    /* configure LED1 as a digital output */
    P1REN &= ~LED1;              /* disable pull-up/down */
    P1DIR |= LED1;               /* configure as output */

    /* run mainloop */
    cnt = 0;

    while (1) {                  /* mainloop should never return */
        if (cnt++ == LED_TOGGLE_CNT) {
            cnt = 0;
            P1OUT ^= LED1;       /* toggle LED1 */
        }
    }
}
```

**Mainloop – loops forever**

# MSP 430 vs. Arduino Code

## Constant Definitions

```
#include "msp430.h"                /* include MSP430 definitions */

/* **** definitions **** */
#define LED_TOGGLE_CNT 0x7FFF      /* loop cycles between LED toggles */

/* pinout */
#define LED1 BIT0                 /* LED1 is on P1.0 */

/** mainloop */
void main(void) {

    unsigned int cnt;              /* counter variable */

    /* initialize system */
    WDCTL = WDTPW | WDTHOLD;      /* disable WDT */

    /* configure LED1 as a digital output */
    P1REN &= ~LED1;               /* disable pull-up/down */
    P1DIR |= LED1;                /* configure as output */

    /* run mainloop */
    cnt = 0;
    while (1) {                    /* mainloop should never return */
        if (cnt++ == LED_TOGGLE_CNT) {
            cnt = 0;
            P1OUT ^= LED1;        /* toggle LED1 */
        }
    }
}
```

```
/* constants */
#define BLINK_DELAY 500           // number of milliseconds between LED toggles

/* pin definitions */
#define LED 13                    // LED is on pin 13

/* initialization code */
void setup() {
    pinMode(LED, OUTPUT);        // set LED pin as an output
}

/* mainloop - runs forever */
void loop() {
    digitalWrite(LED, HIGH);     // turn LED on
    delay(BLINK_DELAY);          // wait before turning it off
    digitalWrite(LED, LOW);      // turn LED off
    delay(BLINK_DELAY);          // wait before turning it back on
    // now return to the top of the loop
}
```

# MSP 430 vs. Arduino Code

## Initialization Code (run once at startup)

```
#include "msp430.h"                /* include MSP430 definitions */

/* **** definitions **** */
#define LED_TOGGLE_CNT  0x7FFF      /* loop cycles between LED toggles */

/* pinout */
#define LED1            BIT0        /* LED1 is on P1.0 */

/** mainloop */
void main(void) {

    unsigned int cnt;                /* counter variable */

    /* initialize system */
    WDTCTL = WDTPW | WDTHOLD;        /* disable WDT */

    /* configure LED1 as a digital output */
    P1REN &= ~LED1;                  /* disable pull-up/down */
    P1DIR |= LED1;                    /* configure as output */

    /* run mainloop */
    cnt = 0;

    while (1) {                       /* mainloop should never return */
        if (cnt++ == LED_TOGGLE_CNT) {
            cnt = 0;
            P1OUT ^= LED1;            /* toggle LED1 */
        }
    }
}
```

```
/* constants */
#define BLINK_DELAY     500          // number of milliseconds between LED toggles

/* pin definitions */
#define LED             13           // LED is on pin 13

/* initialization code */
void setup() {
    pinMode(LED, OUTPUT);           // set LED pin as an output
}

/* mainloop - runs forever */
void loop() {
    digitalWrite(LED, HIGH);        // turn LED on
    delay(BLINK_DELAY);             // wait before turning it off
    digitalWrite(LED, LOW);         // turn LED off
    delay(BLINK_DELAY);             // wait before turning it back on
    // now return to the top of the loop
}
```

# MSP 430 vs. Arduino Code

## Mainloop (runs in a loop forever)

```
#include "msp430.h"                /* include MSP430 definitions */

/* **** definitions **** */
#define LED_TOGGLE_CNT 0x7FFF      /* loop cycles between LED toggles */

/* pinout */
#define LED1 BIT0                 /* LED1 is on P1.0 */

/** mainloop */
void main(void) {

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    /* initialize system */
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/* mainloop - runs forever */
void loop() {
    digitalWrite(LED, HIGH);     // turn LED on
    delay(BLINK_DELAY);         // wait before turning it off
    digitalWrite(LED, LOW);     // turn LED off
    delay(BLINK_DELAY);         // wait before turning it back on
    // now return to the top of the loop
}
```

# IAR Compiler Syntax

- Must include msp430.h

```
#include <msp430.h>
```

- To specify an interrupt routine:

```
#pragma vector=WDT_VECTOR
```

```
__interrupt void WDT_ISR(void)
```

- To enable global interrupts:

```
__enable_interrupt ();
```

# MSP 430 LaunchPad Demos

- **Hello World**

*Blinks an LED*

- **Interrupts**

*Toggles one LED using timer interrupts and toggles other LED using user interrupts (when user presses a switch)*

- **PWM**

*LED brightness changes continuously using PWM*

- **ADC**

*Periodically samples voltage across light sensor and outputs brightness level using LEDs*

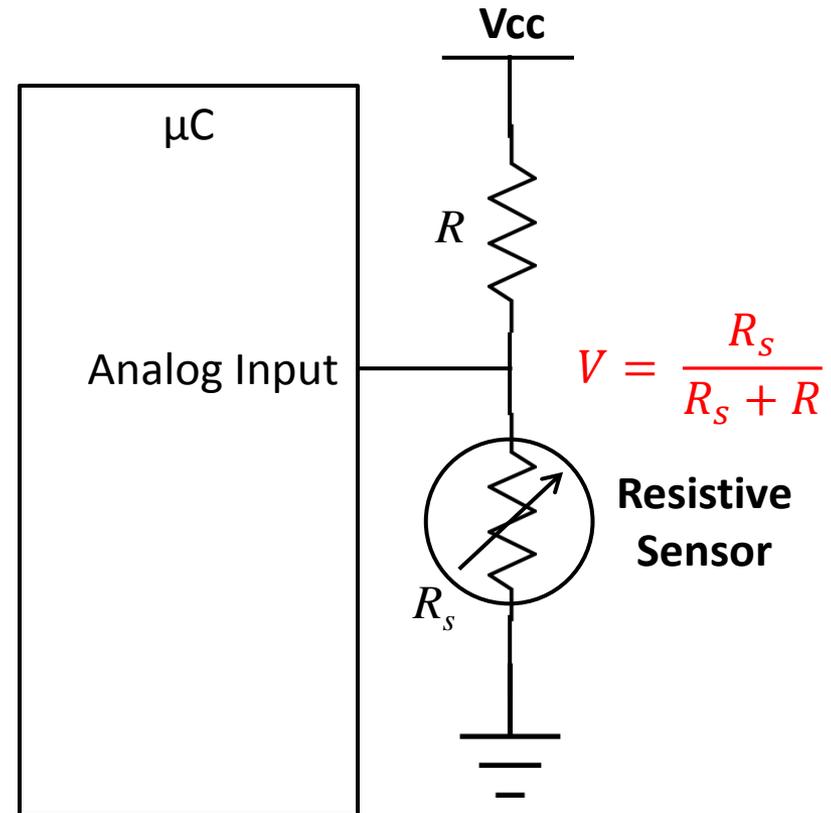
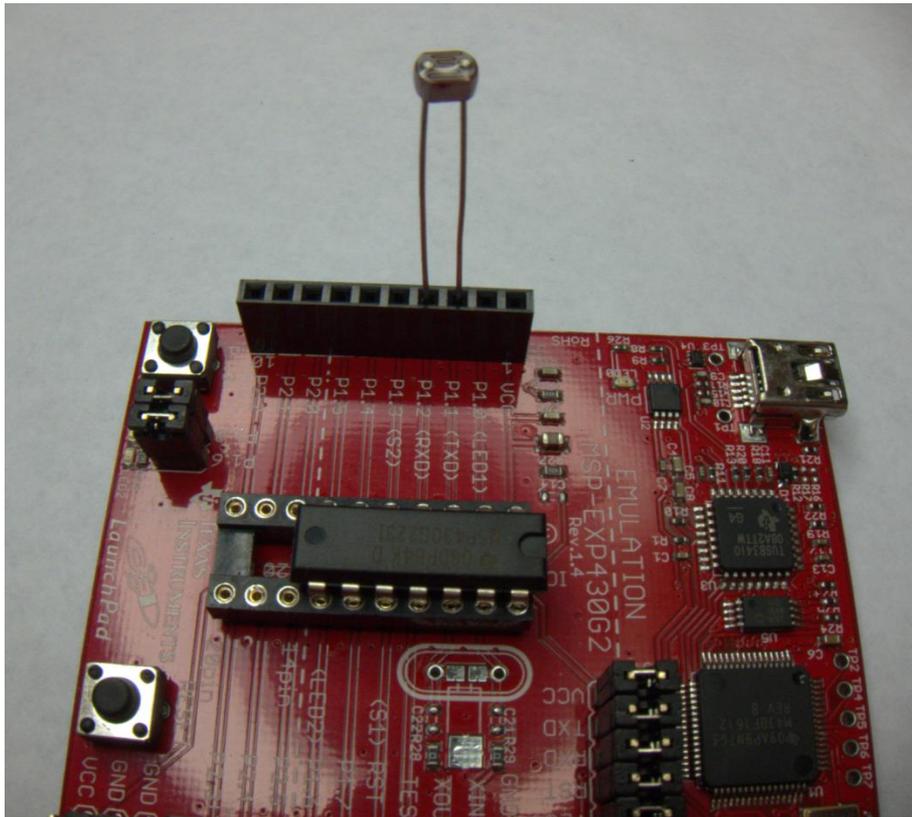
- **Capacitive Sensing**

*Senses capacitance using AI foil and outputs user proximity on LED*

- Code Available at: [www.gabeacohn.com/teaching/micro](http://www.gabeacohn.com/teaching/micro)

# MSP430 LaunchPad ADC Demo

- Need to connect photo-resistor between P1.1 and P1.2



# Capacitive Sensing Demo

- Capacitive Sensing in under \$5!
- Parts:
  - MSP430 LaunchPad
  - 1 M $\Omega$  resistor
  - 47 pF ceramic capacitor
  - sheet of aluminum foil
  - 1 alligator clip
  - code:  
<http://blog.hodgepig.org/2010/09/16/launchpad-capacitive-sensing/>